



# Testing in the Google car era Are we ready?

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# The vehicle we will be (are) testing



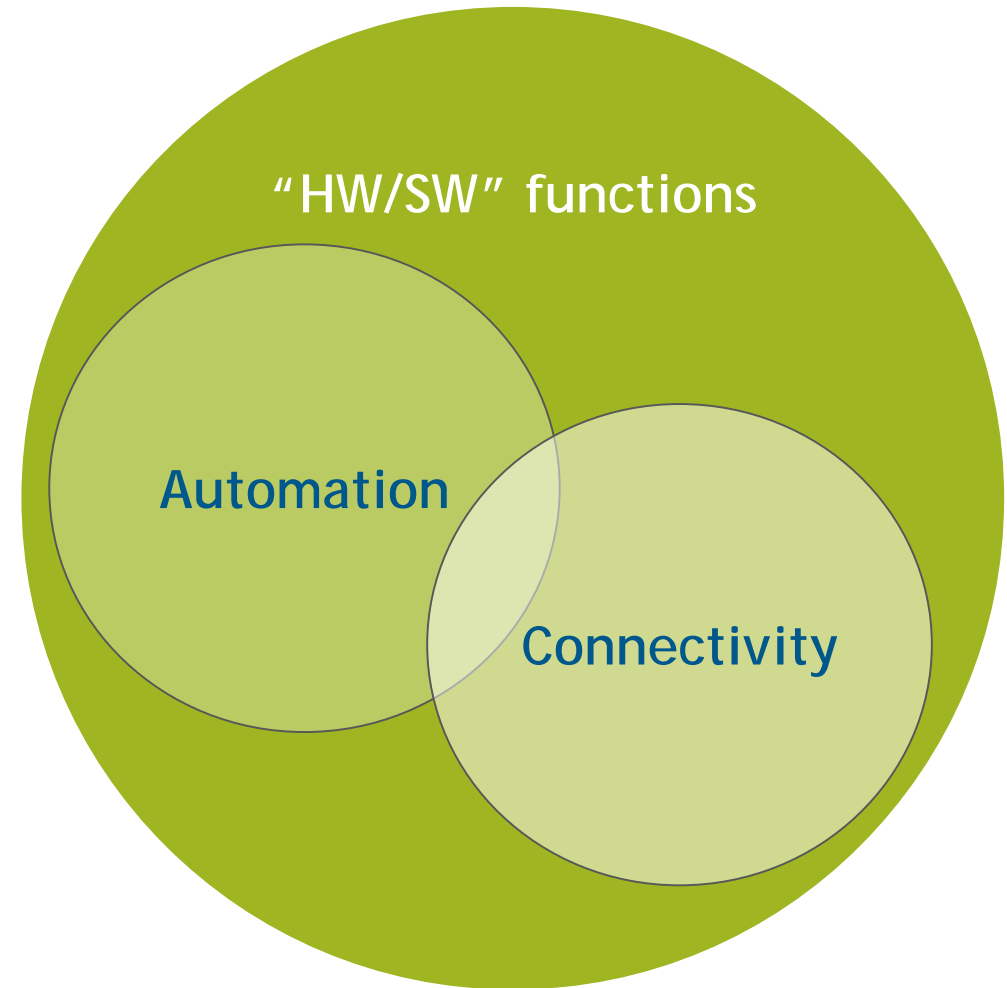
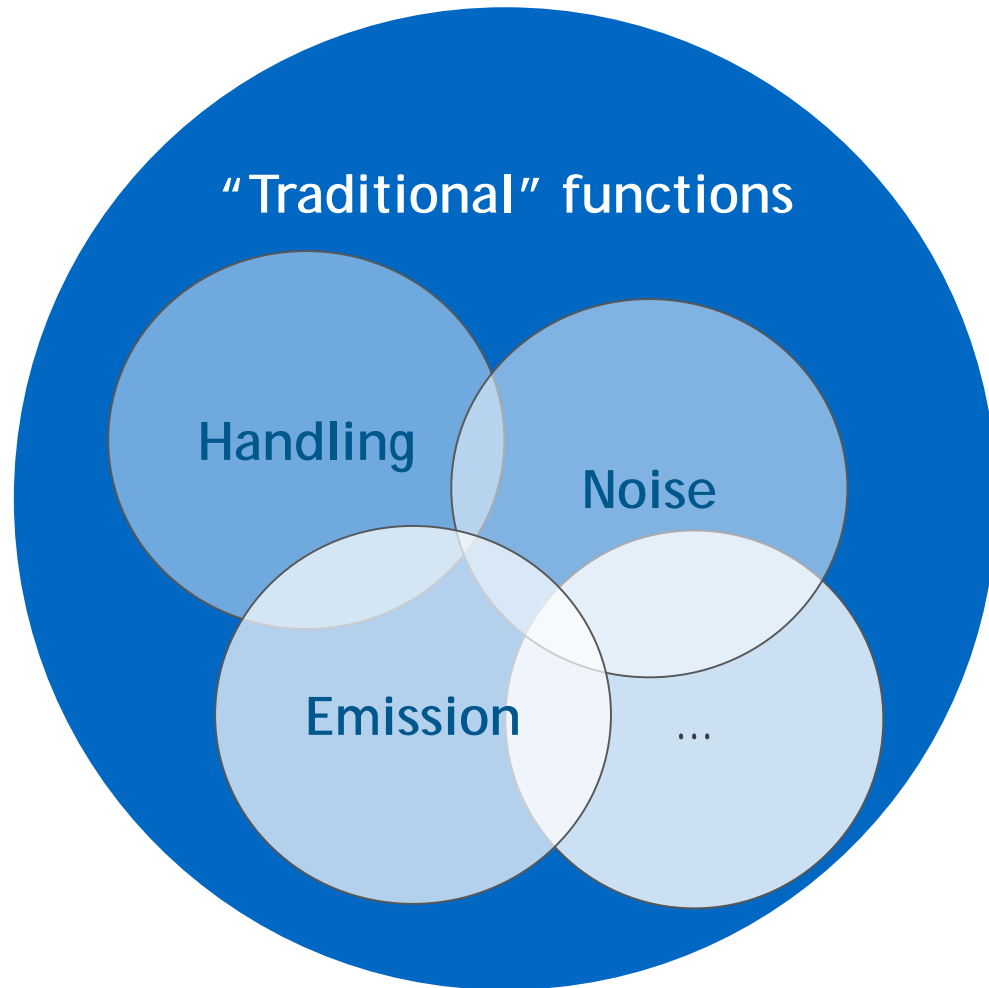
**Autonomous**



**Connected**

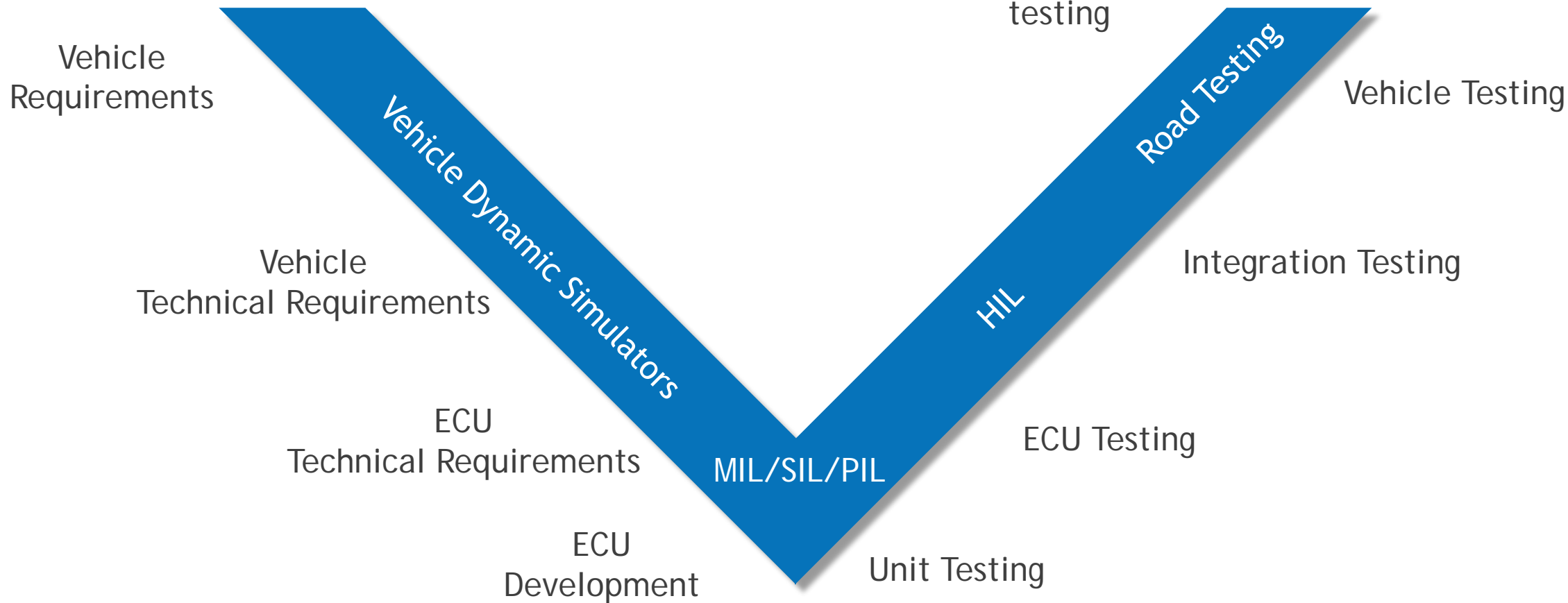
HW/SW correct functionalities are crucial for the correct behavior of Google car-like vehicles

# We shall be testing for...

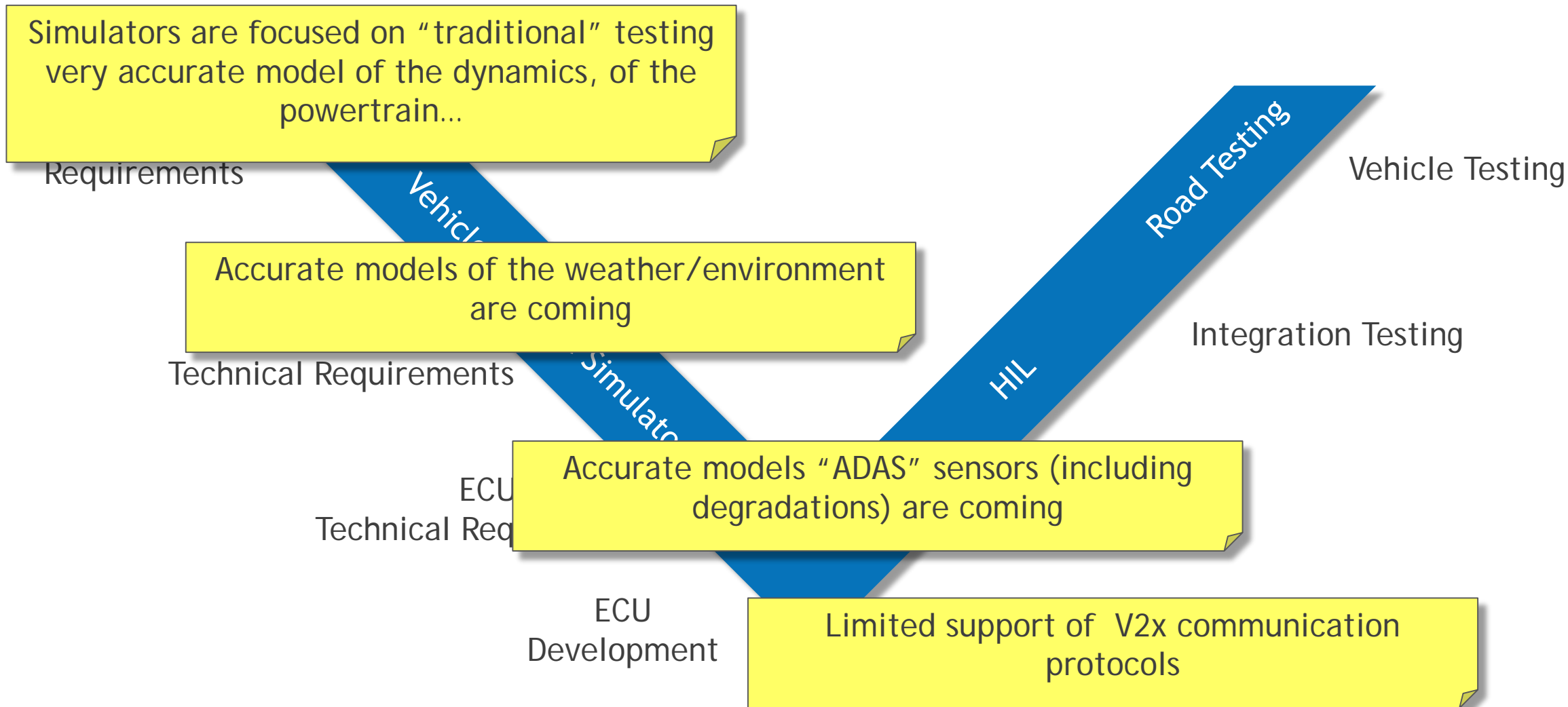


# The current testing tools & their limits

Newer approaches can be used  
such as Vehicle-in-the-loop  
testing



# The current testing tools & their limits



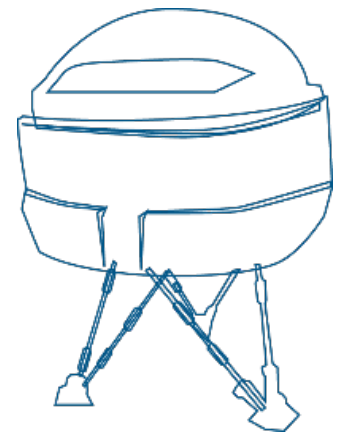
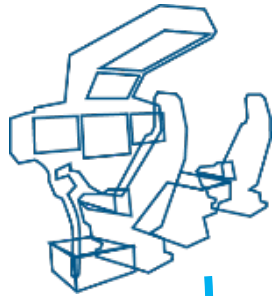
# The current testing tools & their limits

- Simulators are heavily used for virtual testing, but many activities are still addressed during road testing
- Enormous amount (several GB/min) of data shall be collected and post-processed in case of problems reported during autonomous vehicle testing
- Scenarios exist that are difficult to reproduce when testing connected vehicles
- Moreover, future legislation may require thousands of Km to be performed before allowing testing on public roads
- High costs/timings are incurred even before actually starting road testing

# The current testing tools & their limits

- Simulators shall be refined to improve on few key elements: environment, sensors, connectivity
- Simulators shall become an **accepted** alternative to road testing also from the legislation standpoint
- There is an opportunity for **certified simulators**, where 1 Km of simulation is equal to 1 Km of road testing from technical and legislation standpoints
- How to reach certification?
- We do not need to reinvent the wheel, let's see what other domains are doing

# Certified Flight Simulator Device





# Certification Process Pillars

All Flight Simulation Devices must be compliant with the regulations of the national and international authorities to operate



## Validation tests

Compare objectively simulator and aircraft data to ensure that they agree within specified tolerances

Vehicle data will be objectively compared, based on specific automotive metrics



## Systems

Motion, Visual, Sound, Vibration should be compliant with authorities requirements

Motion, Visual, Sound, Vibration will be compliant with EU/UNECE requirements



## Objective tests

All simulated aircraft systems shall be tested using aircraft documentation

All simulated vehicle systems will be tested using vehicle documentation

# Benefit of Certified Simulator Device



## ACCURACY

Hardware-In-the-Loop ensures same performances of real aircraft while staying on ground



## SAFETY

Up to 300 malfunctions and emergency procedures can be tested in a safe way



## FLEXIBILITY

Training/testing can be executed at any time



## EFFICIENCY

Simulators can be operative 24/7 and require few maintenance activities



## COSTS

1000€ VS 8400€ for one hour training (Flight Simulator VS Real Aircraft)



# TXT Qualification Support Tool

Qualification Support Tool is an application to manage the whole qualification lifecycle process

Analyses all parameters (aircraft/vehicle, motion, visual system, sound)



Complete qualification test guide (QTG) document is generated and exported for each authority

Platform independent, can be connected also to exiting simulators and scenarios

Drives simulators autonomously executing the requested maneuvers

- With current approaches, ADAS and autonomous vehicle testing is increasing time-to-market
  - Let's think about the 14.2 billion Kilometers of testing as stated by Toyota CEO
- From the technical standpoint, simulators are the only solution to reduce aggressively time to market
- From the legislation standpoint, simulators' use shall be regulated and approved by an external authority (EU/UNECE) to replace road testing as much as possible
- The way forward is the **certification=homologation** of simulators

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**Politecnico di Torino and TXT e-solutions are facing together the Testing challenge in the Car Industry. Combining Polito methodological assets with TXT 30 years' experience in the avionic domain, they are shaping a redefined testing approach based on certified simulators fit for the Google Car Era.**